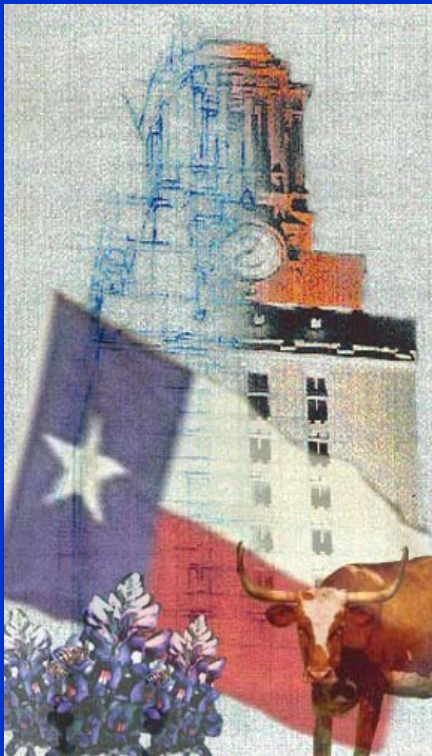


# Soil Amplification and Topographic Effects



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Prof. Ellen M. Rathje, Ph.D., P.E.

*Department of Civil, Architectural, and  
Environmental Engineering  
University of Texas at Austin*

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# Seismic Design Framework



## Source Characterization

Locations of sources (faults)  
Magnitude ( $M_w$ )  
Recurrence

## Ground Motion Characterization

Closest distance fault to site ( $R_{cl}$ )  
Local site conditions



$R_{rup}$

Soil conditions  
Topographic conditions

Soil conditions and topographic conditions can affect ground shaking

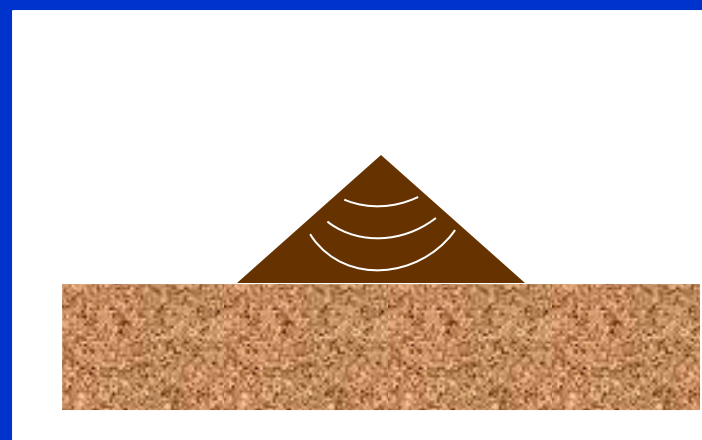
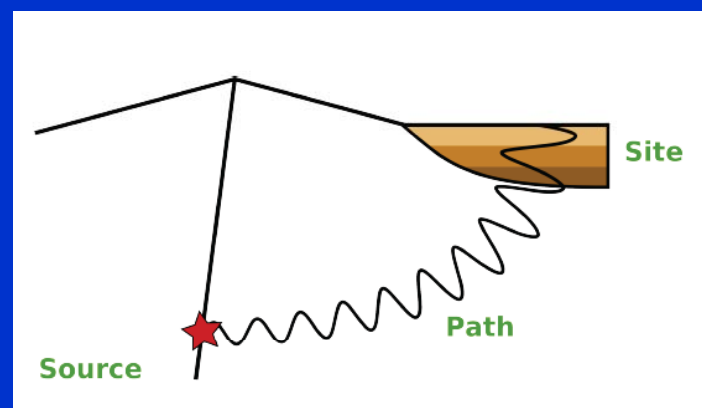




# Local Effects



- Soil Amplification
  - Increase in ground motion intensity due to dynamic response of local soil layers
- Topographic Amplification
  - Increase in ground motion intensity due to focusing of waves within hillsides



These effects typically applied to “rock” ground motions defined by seismic hazard assessment

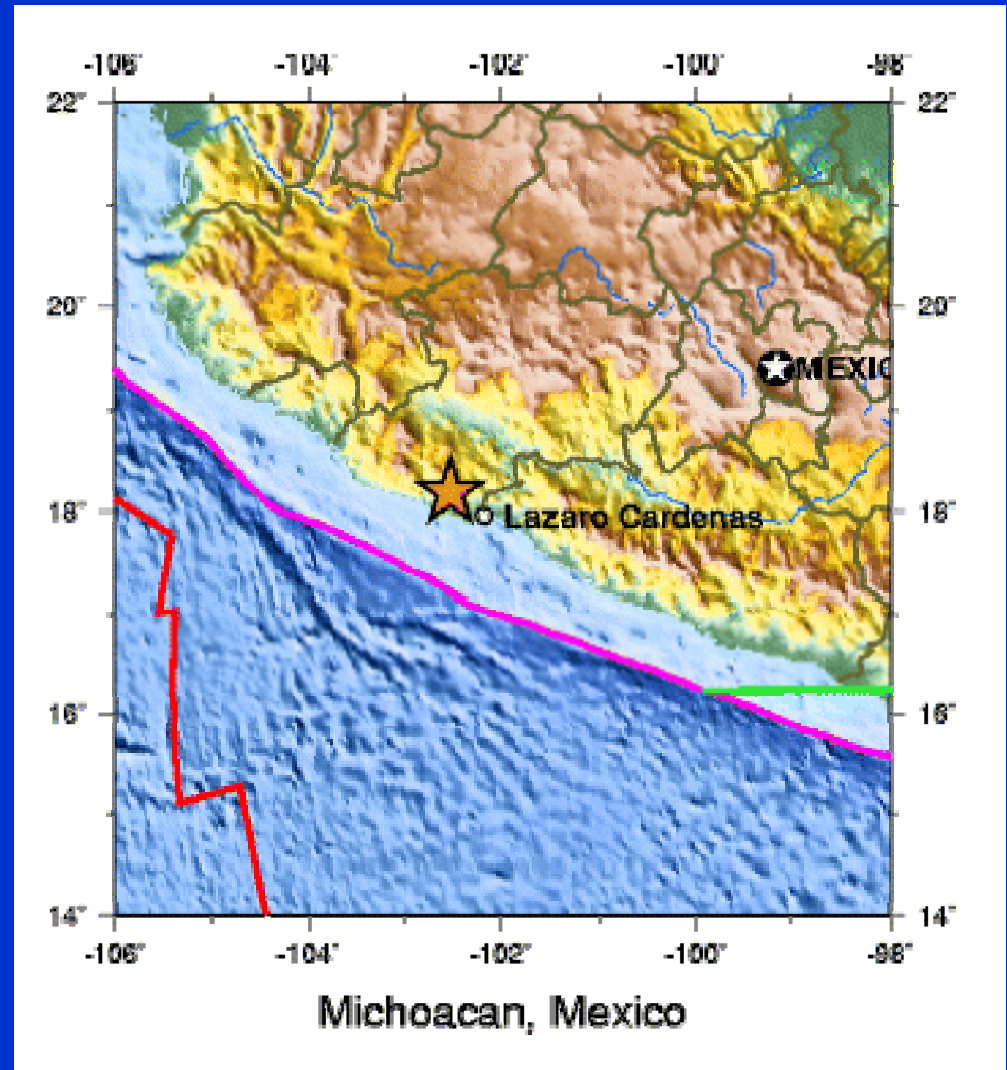


# 1985 Michoacan Earthquake



## *Example of soil amplification (“Site effects”)*

- $M_w$  8 along coastal subduction zone
- ~300 km west of Mexico City





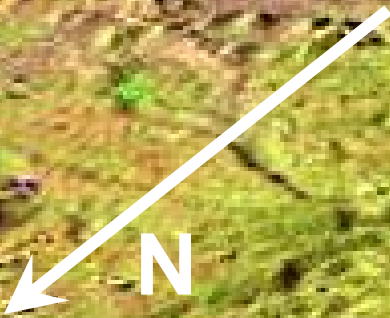
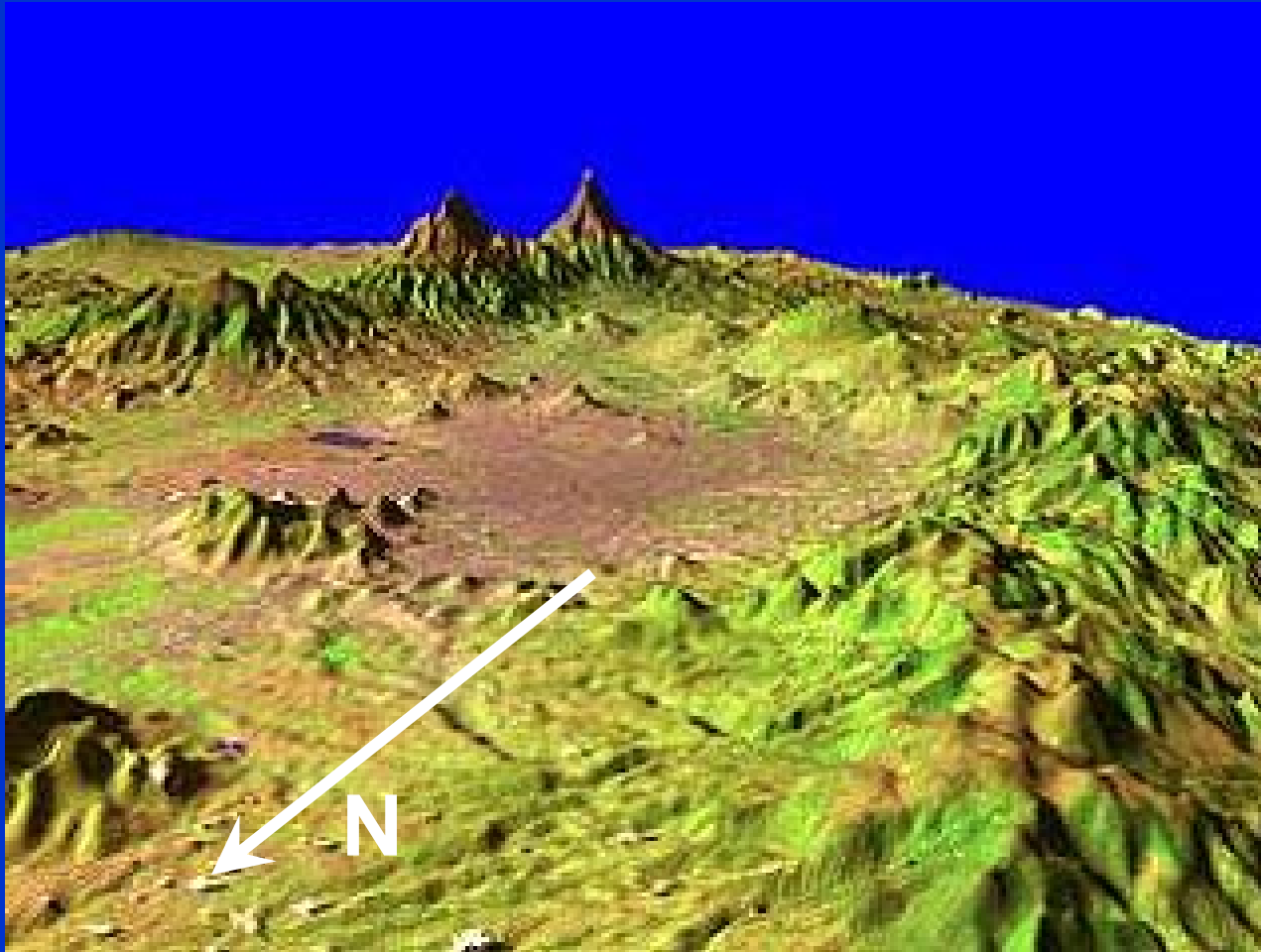
# Damage Patterns

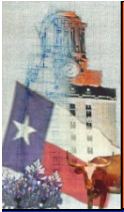


- Some damage near coast
- Most damage in Mexico City
  - Unusual to have severe damage 300 km from earthquake
- Ground shaking was significantly affected by soil conditions in Mexico City
  - Mexico City built on ancient lake bed
  - Very soft clays underlie much of the city

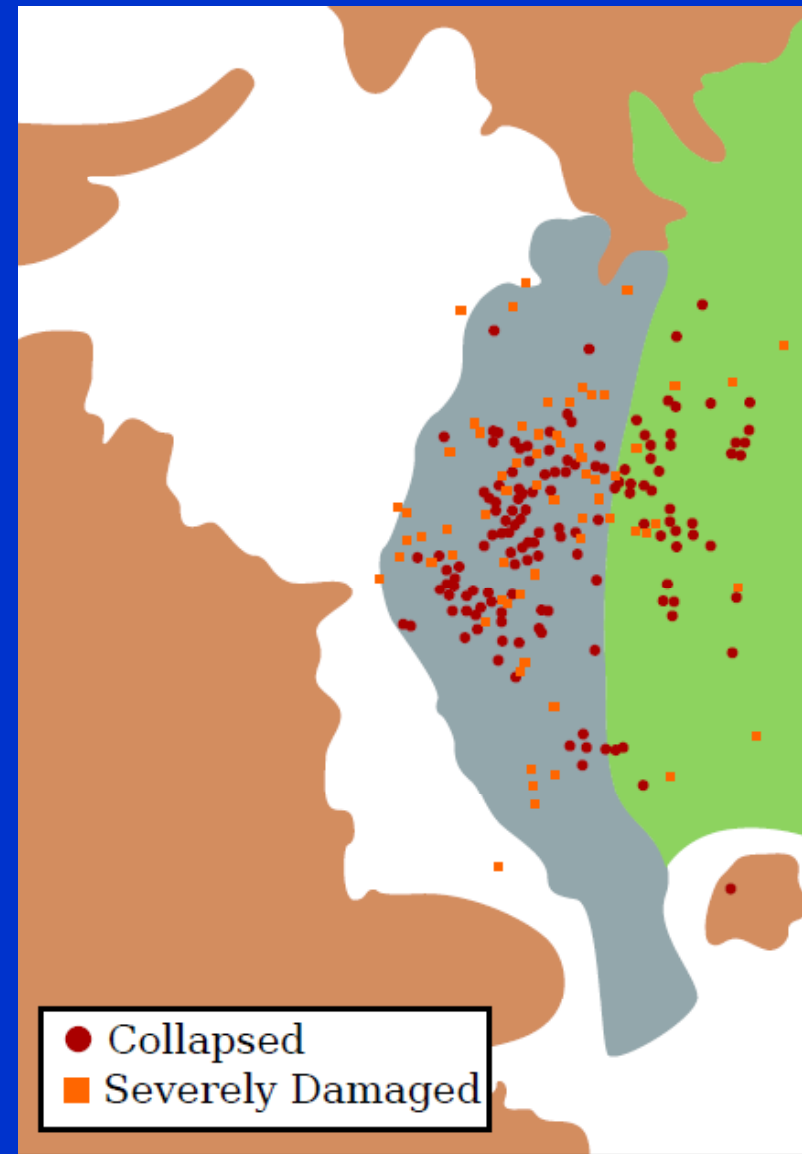
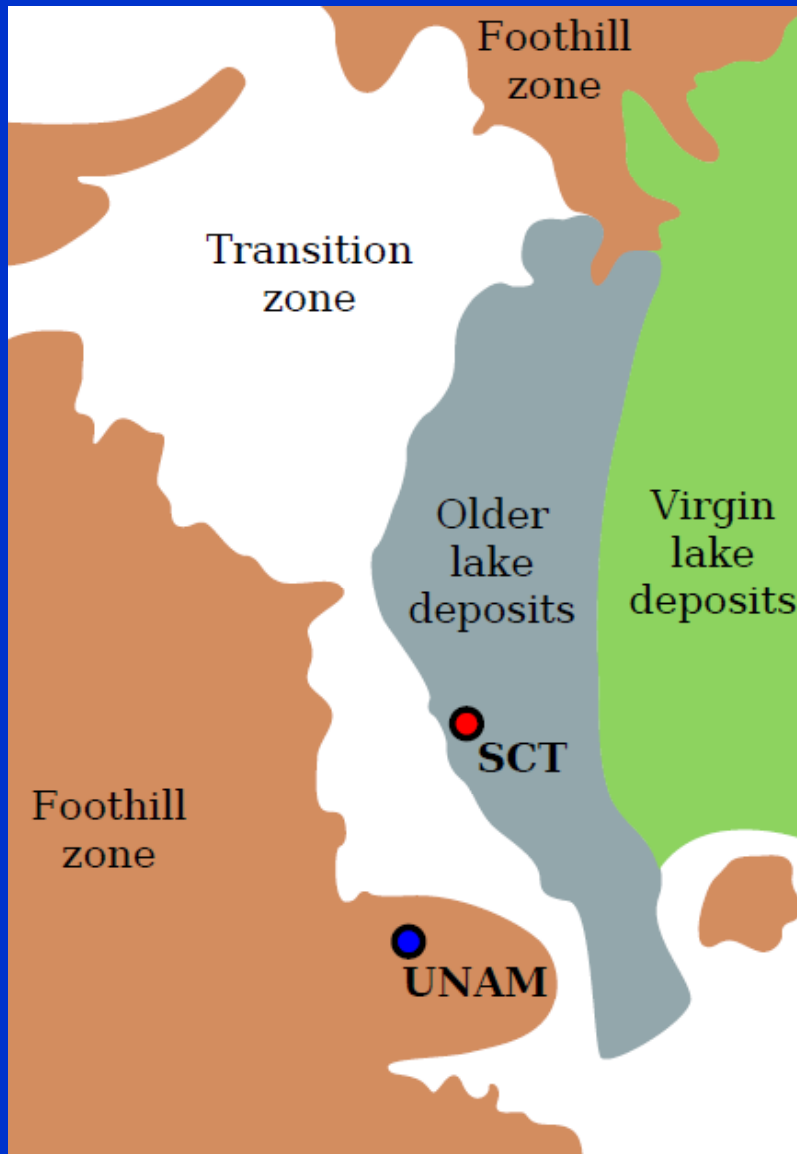


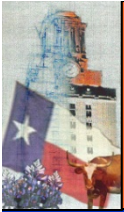
# Mexico City



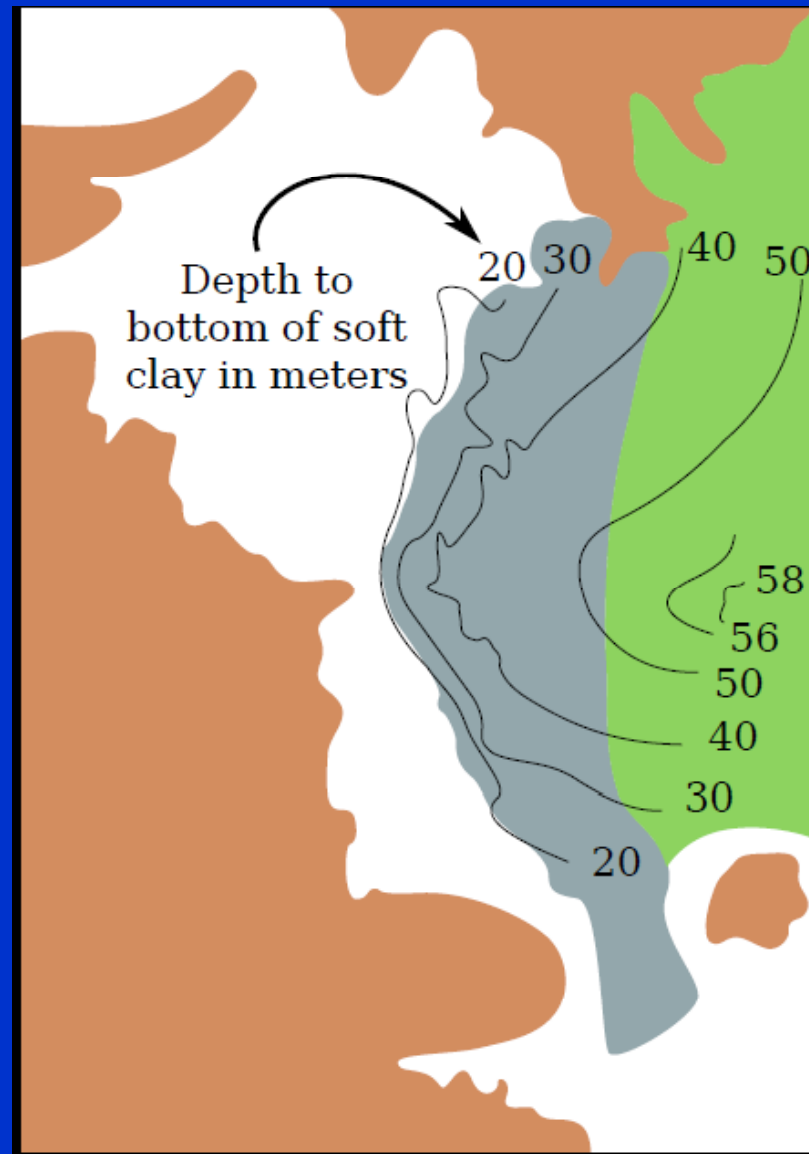
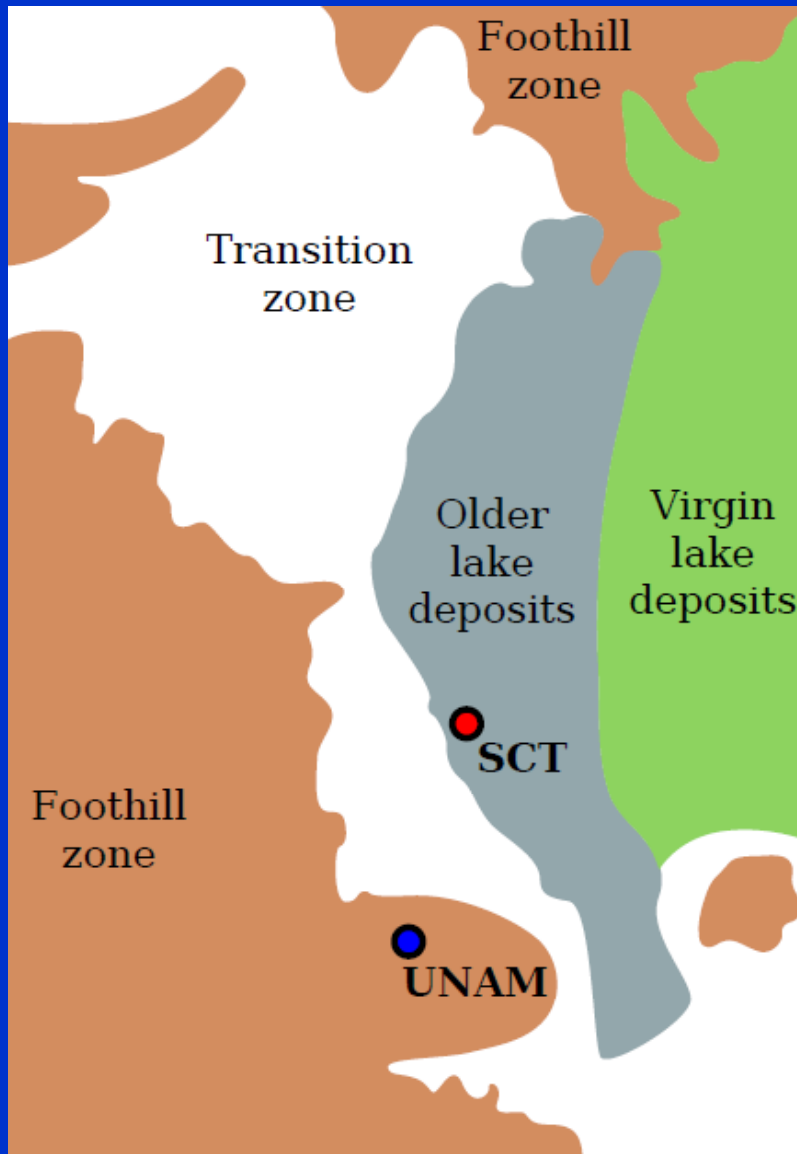


# Mexico City





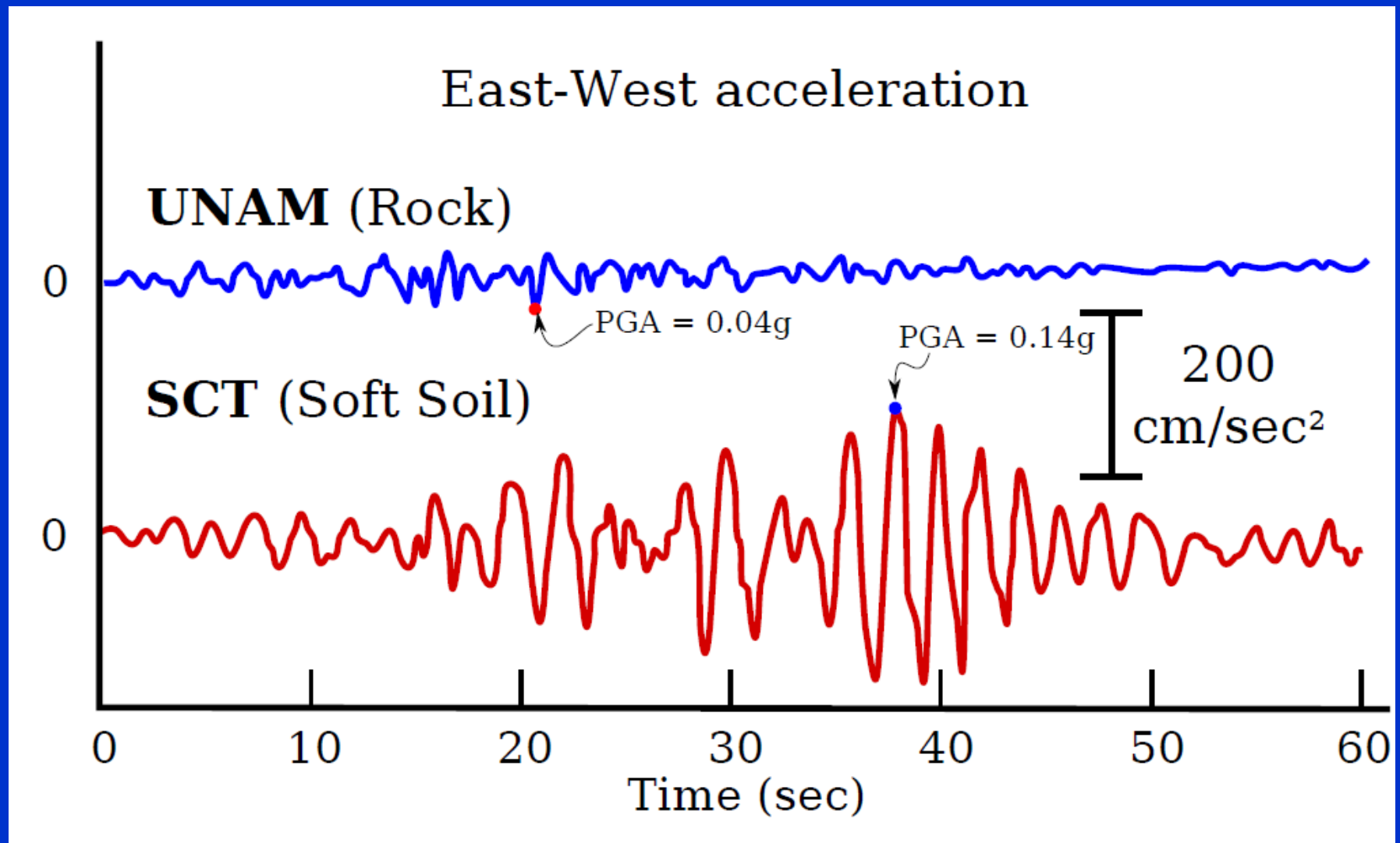
# Mexico City

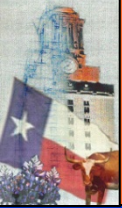




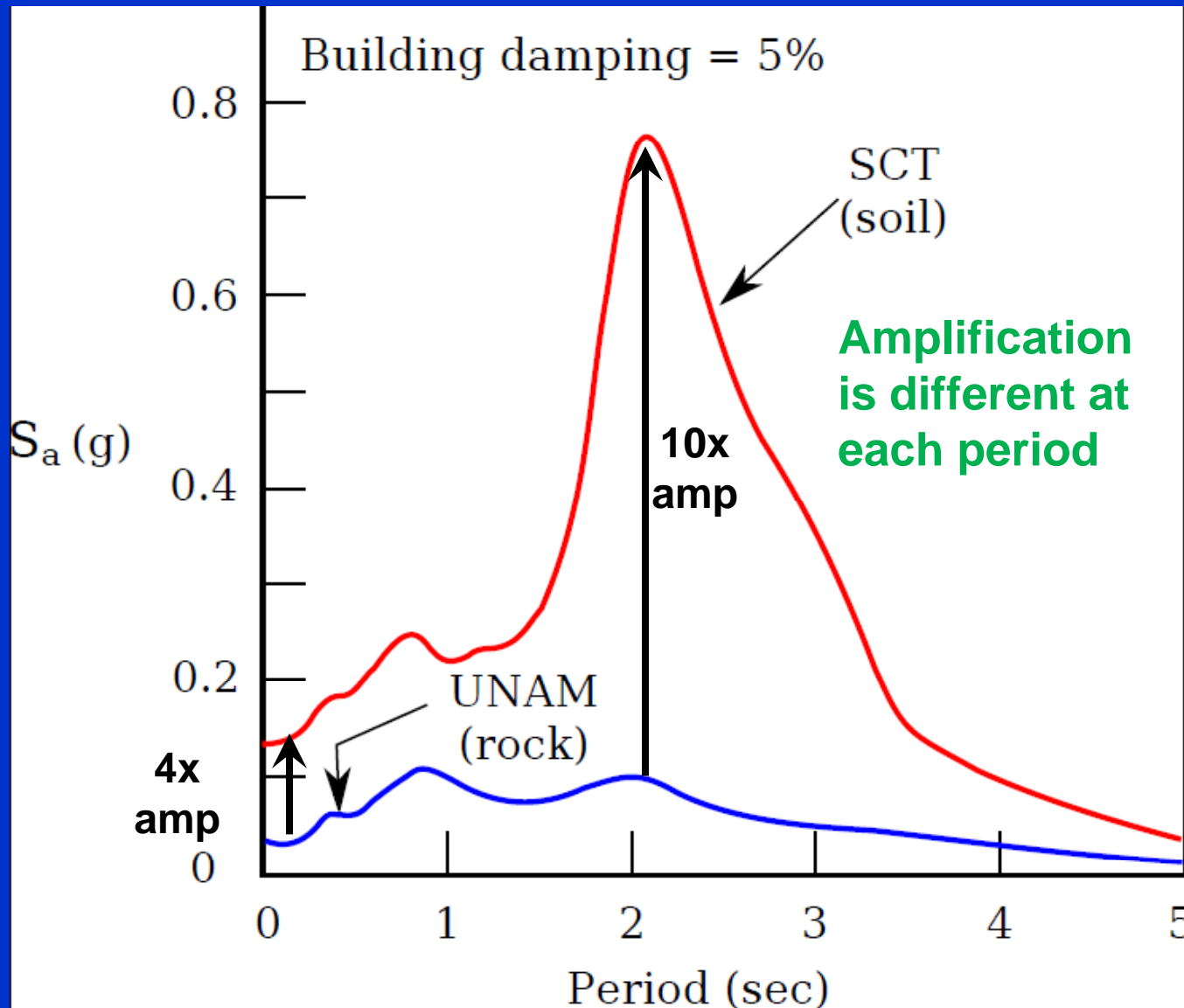


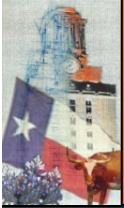
# Ground Shaking





# Ground Shaking

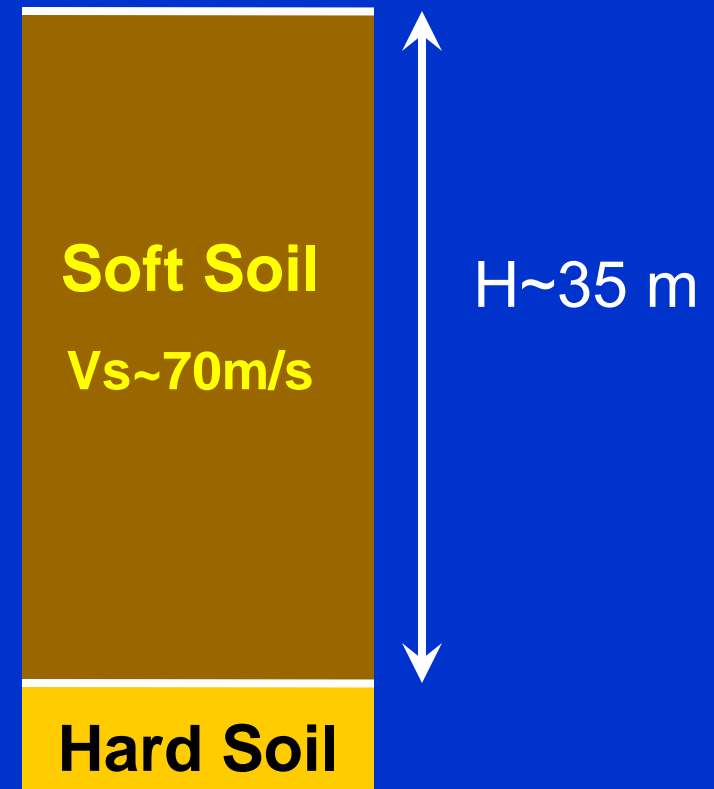




# Selective Building Damage



- Dynamic soil response in damaged areas
  - Soil site period,  $T_s \sim 2$  s
  - $T_s = 4 H / V_s$   
 $= 4(35 \text{ m})/70 \text{ m/s} = 2 \text{ s}$
- Damaged Buildings
  - Mostly taller buildings
  - $T_{\text{bldg}} \sim 2$  s
- Areas east with deeper soil,  $T_s \gg T_{\text{bldg}}$

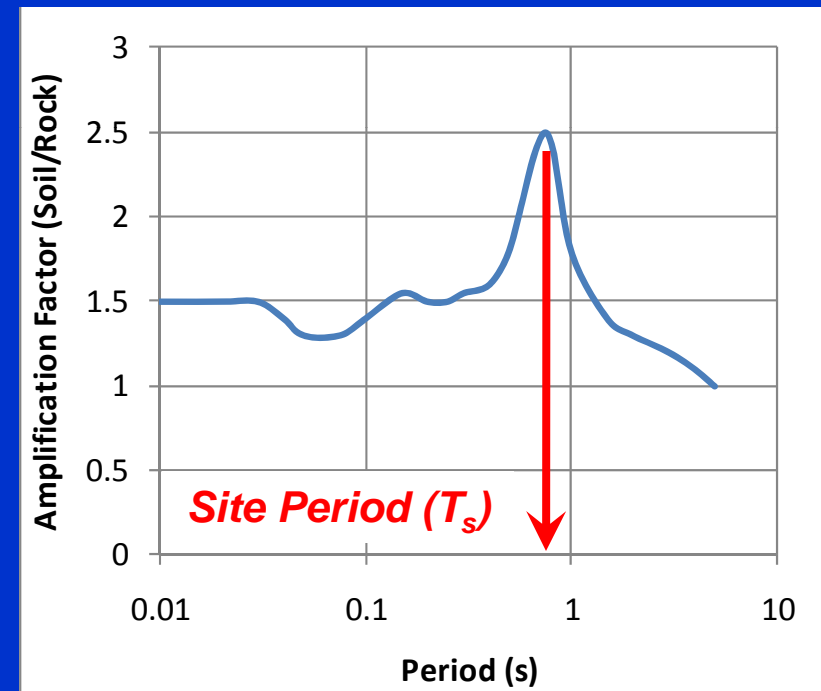
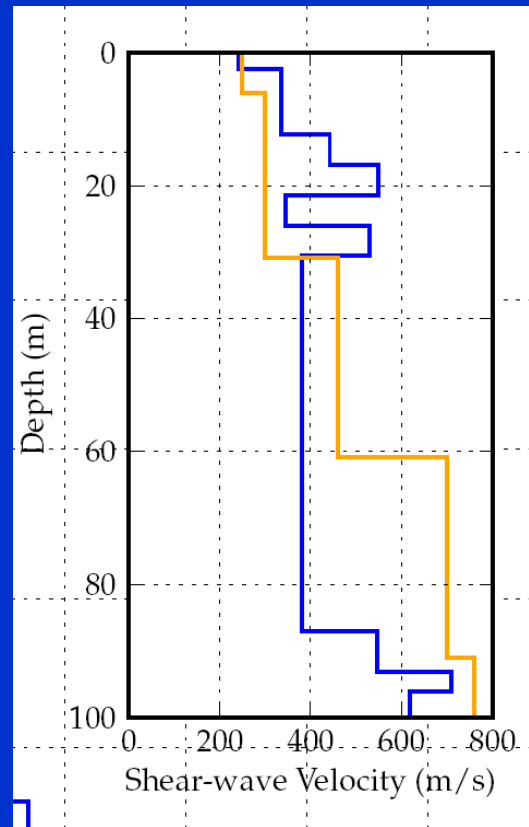
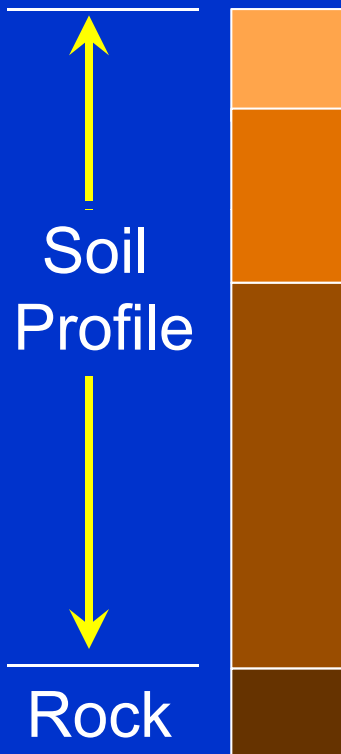




# Soil Amplification

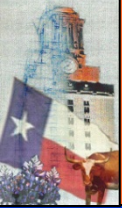


- Amplification Factor (AF) =  $S_{a,soil} / S_{a,rock}$



$$T_s = 4 H / V_s$$

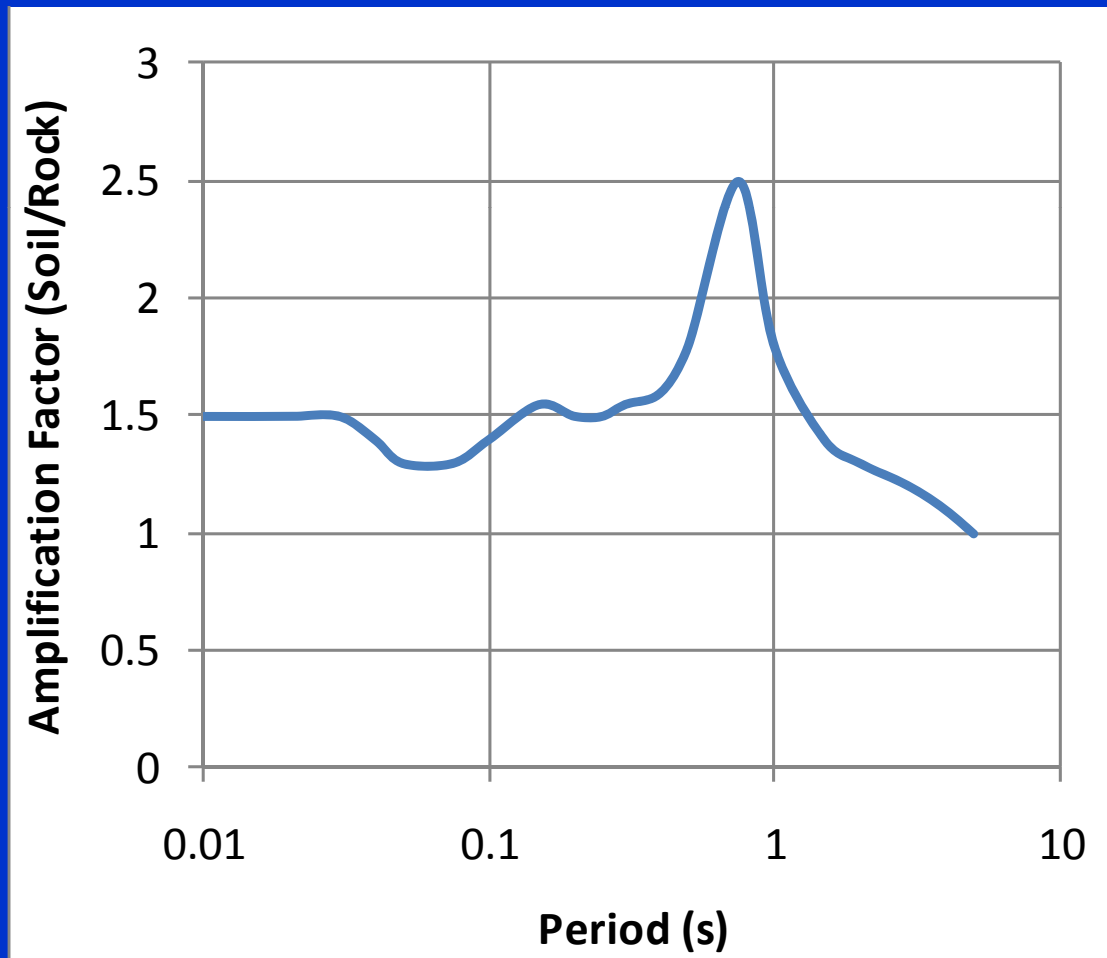
$H$ : thickness of soil  
 $V_s$ : avg  $V_s$  over  $H$



# Soil Amplification



- AF's are period dependent

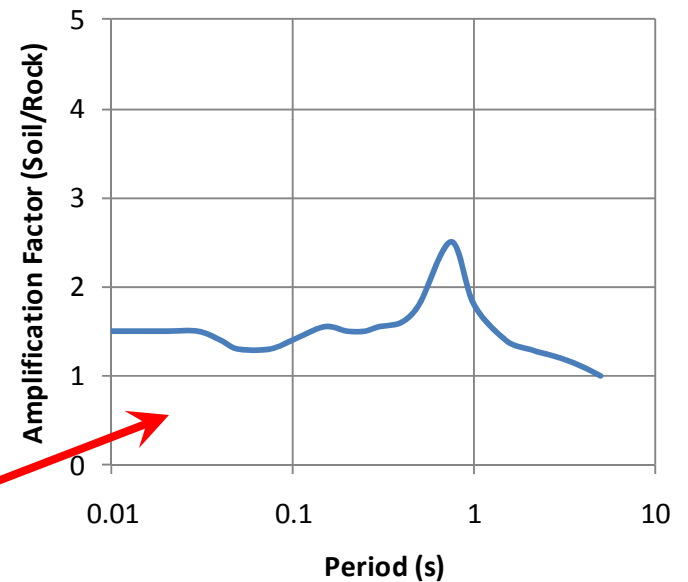
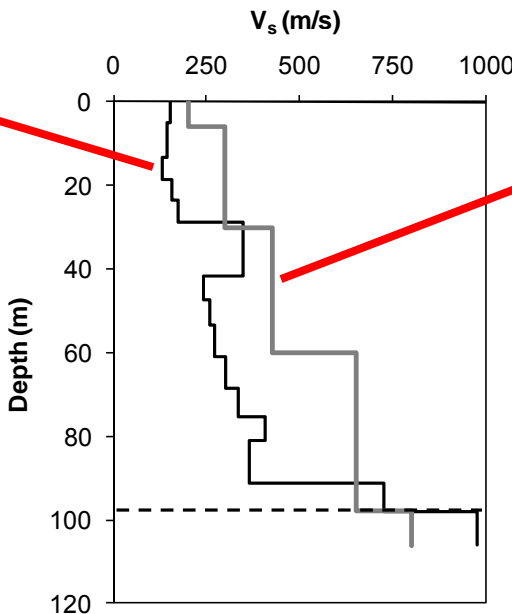
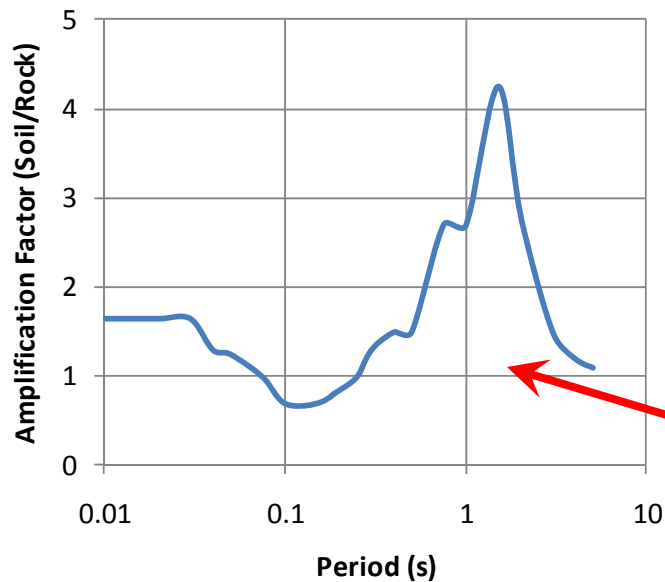


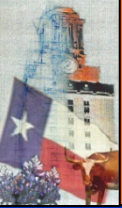


# Soil Amplification



- AF's are influenced by  $V_s$  profile
  - Softer soil (smaller  $V_s$ )  $\rightarrow$  larger AF (generally)



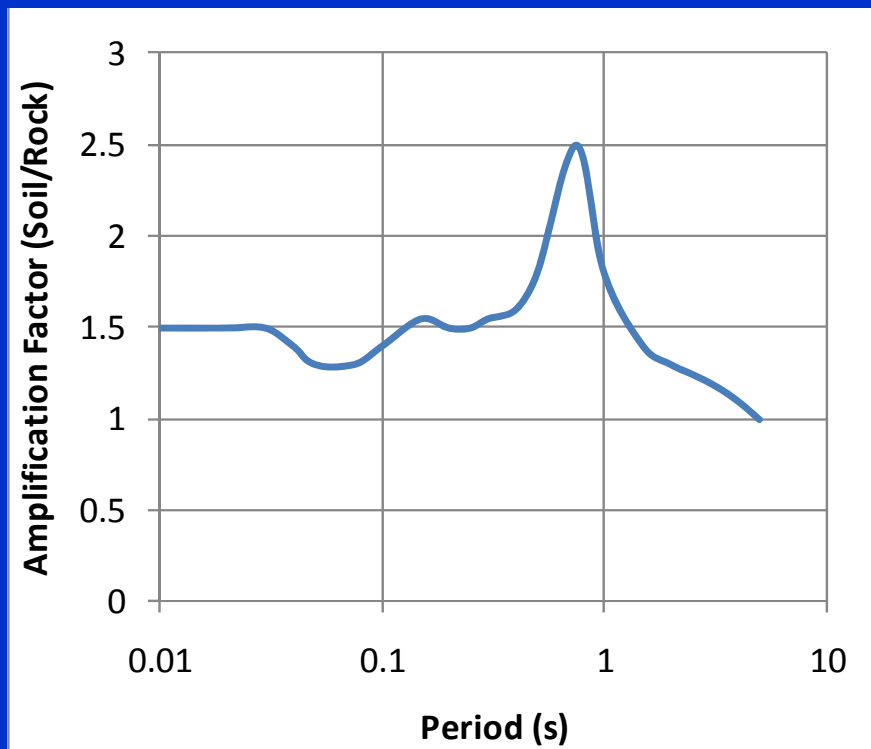


# Soil Amplification

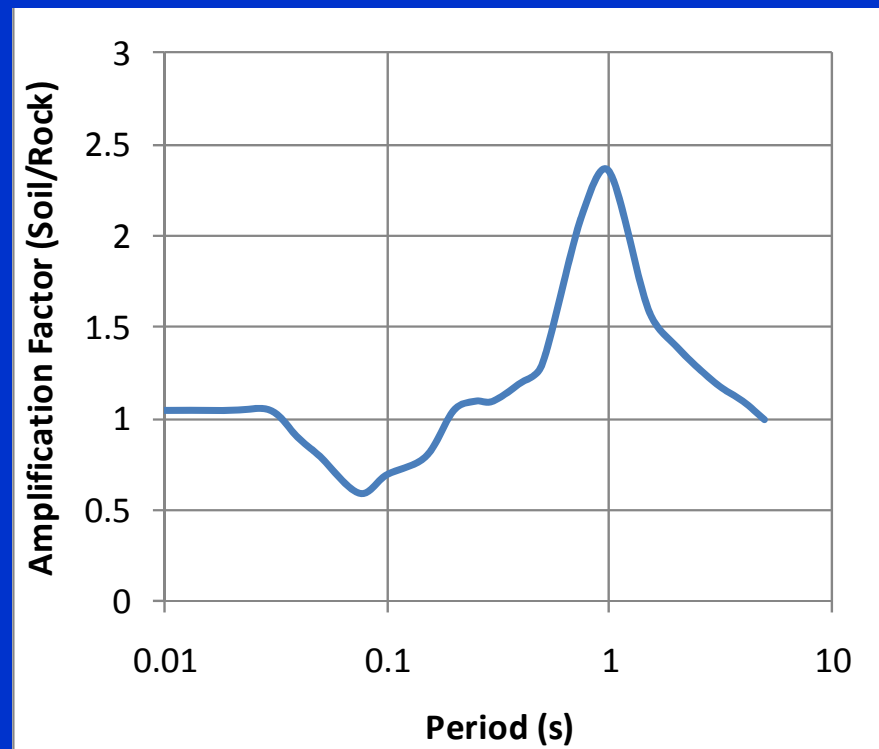


- AF's are influenced by level of rock motion
  - Soil is nonlinear

***PGA<sub>rock</sub> = 0.1 g***



***PGA<sub>rock</sub> = 0.4 g***





# Accounting for Site Effects



- Simplified Methods
  - Quantify site conditions based on simple parameters (e.g.  $V_s30$ )
  - Develop estimates for amplification based on these parameters
- Wave Propagation Analysis (Site Response)
  - Model full  $V_s$  profile of soil from bedrock ( $V_s \sim 760$  m/s) to the ground surface
  - Apply motions at base of soil and compute expected amplification at ground surface

Both methods assume a one-dimensional soil profile



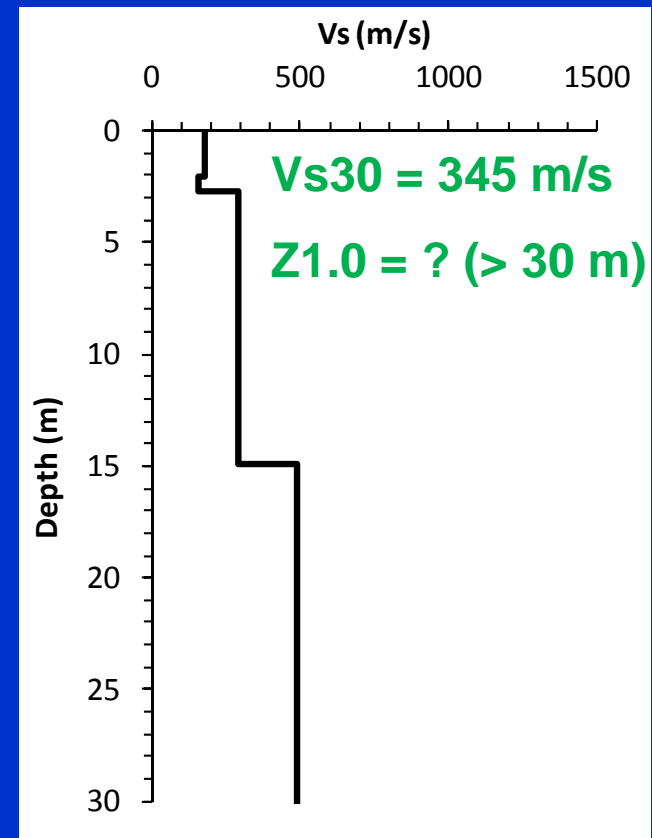
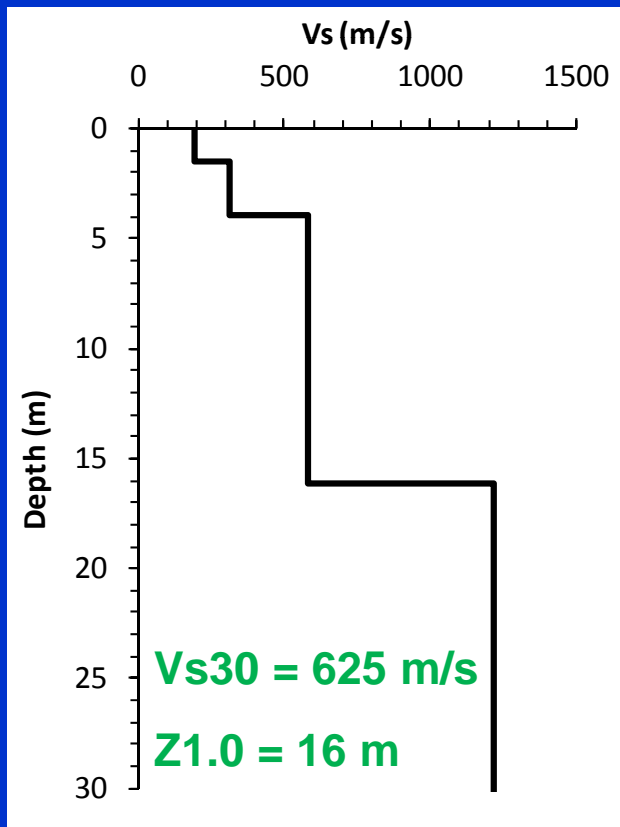


# Simplified Methods



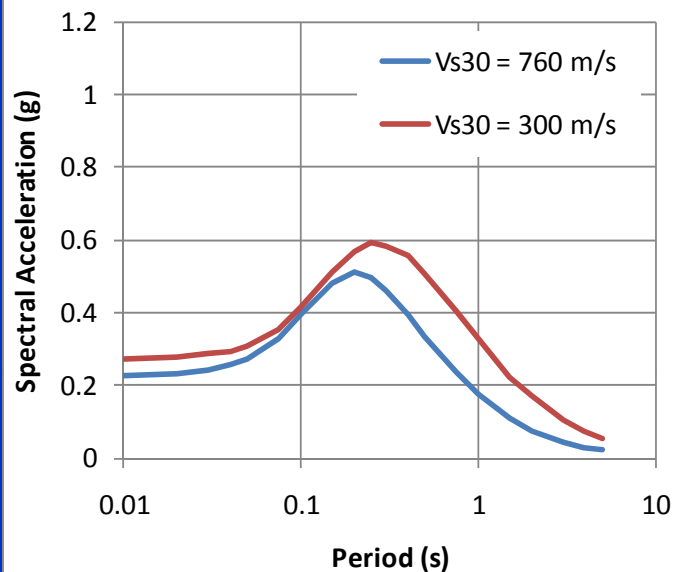
- Parameters

- Vs30: average Vs over top 30 m
- Z1.0: depth to Vs=1.0 km/s

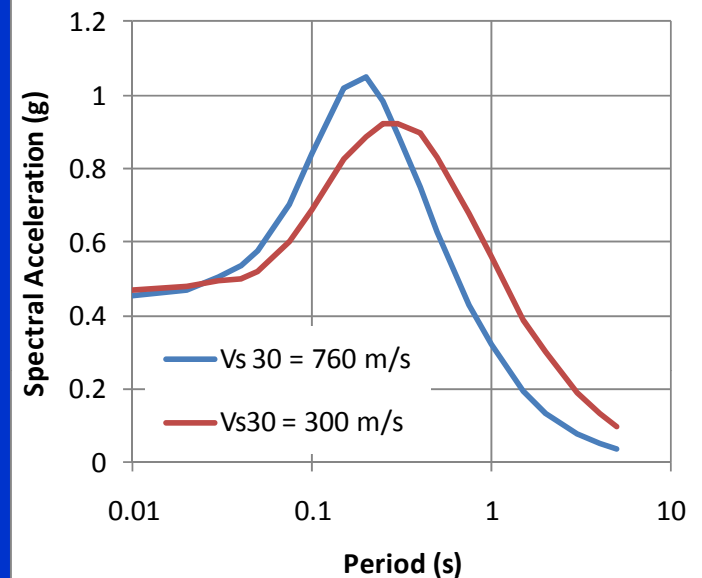




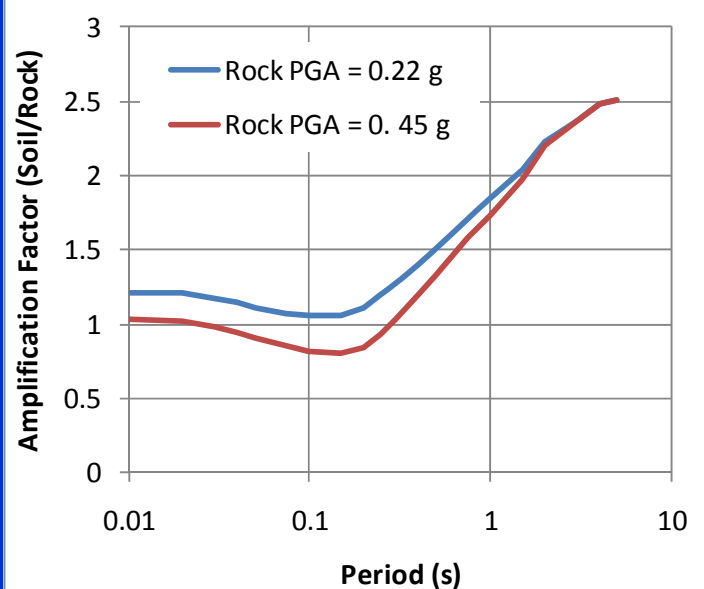
# Influence of Vs30: GMPEs



**Moderate Rock PGA**

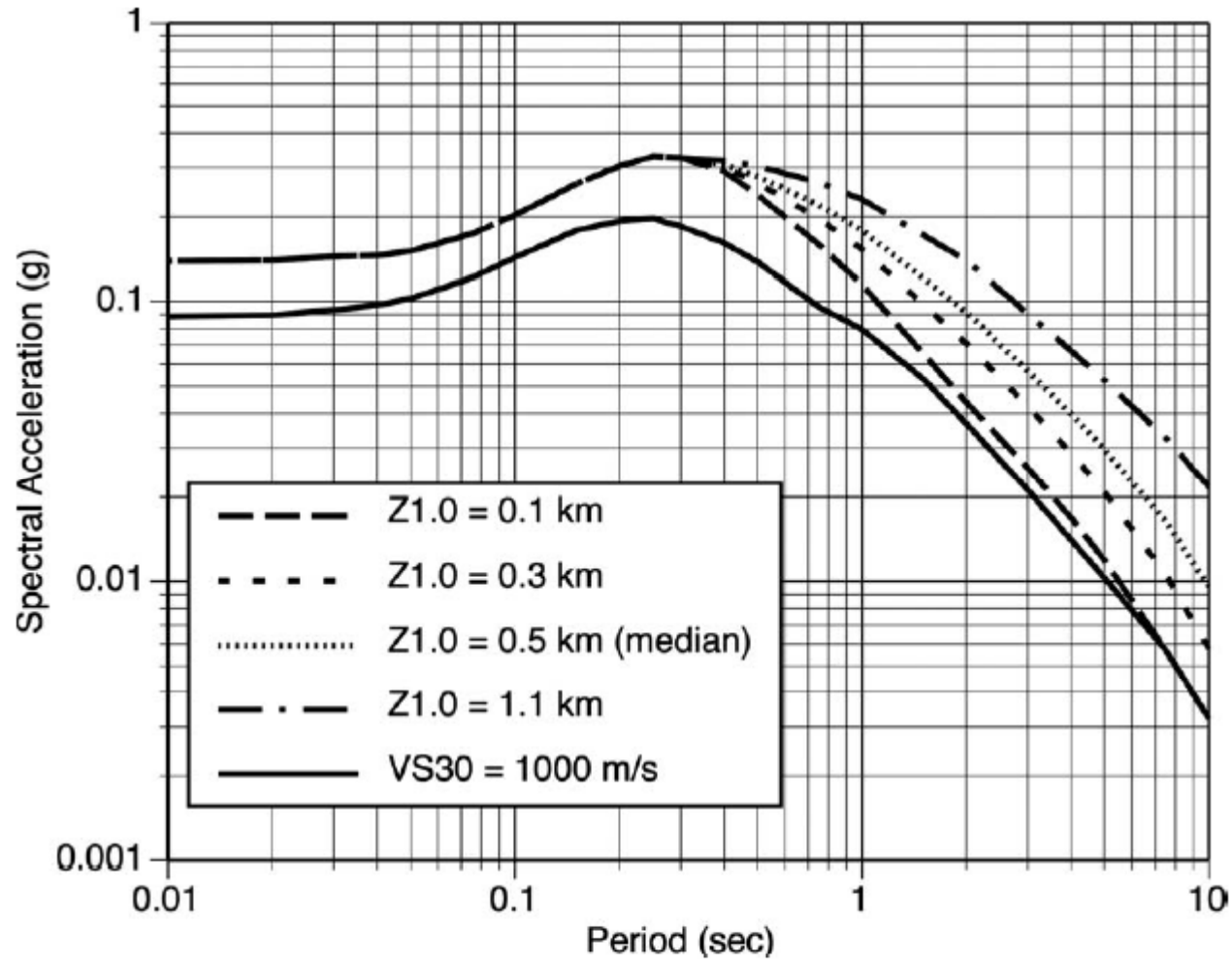


**High Rock PGA**



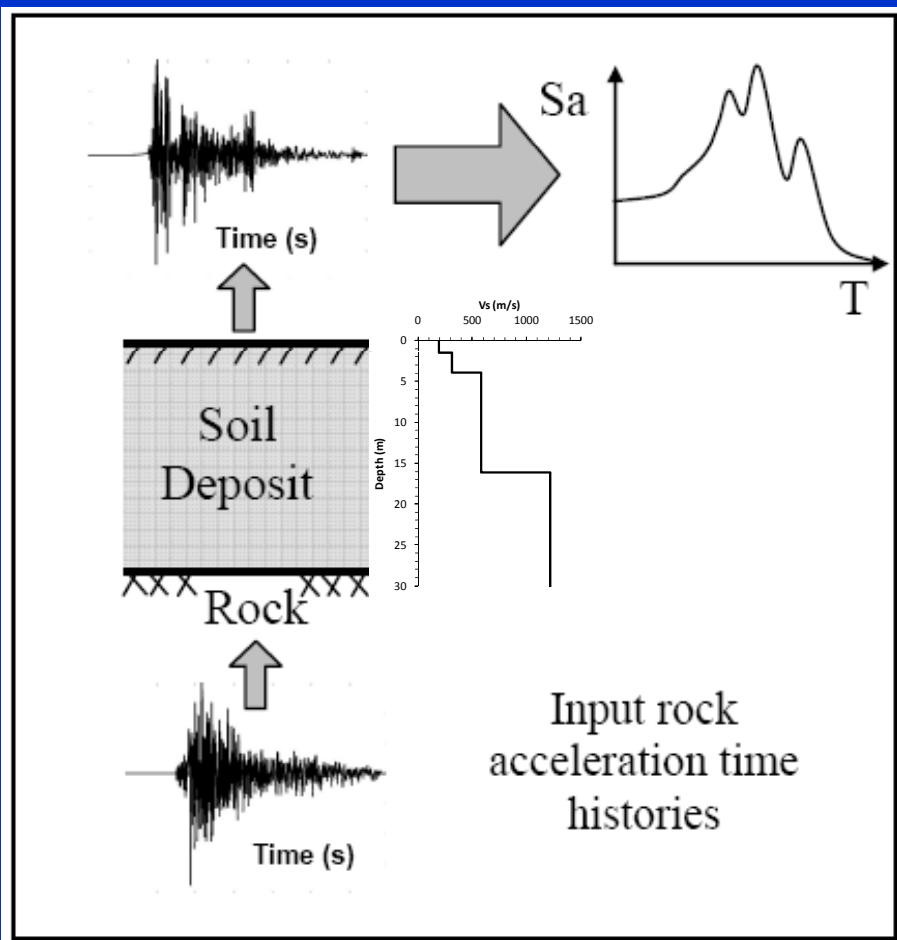


# Influence of Z1.0: GMPEs





# Site Response Analysis



## **Advantages:**

- *Model detailed velocity profile*
  - *Model local soil types*
- ## **Increased Complexity:**
- *Measuring Vs down to bedrock*
  - *Selecting input motions*
  - *Defining nonlinear soil properties*

Site response program **Strata** available for free at:  
<http://nees.org/resources/strata>



# Integration with PSHA



- Define hazard in terms of an acceleration response spectrum on rock ( $V_{s30} \sim 760$  m/s)
- Apply soil amplification to rock response spectrum
  - Building code procedure
  - GMPE amplification
  - Site response analysis



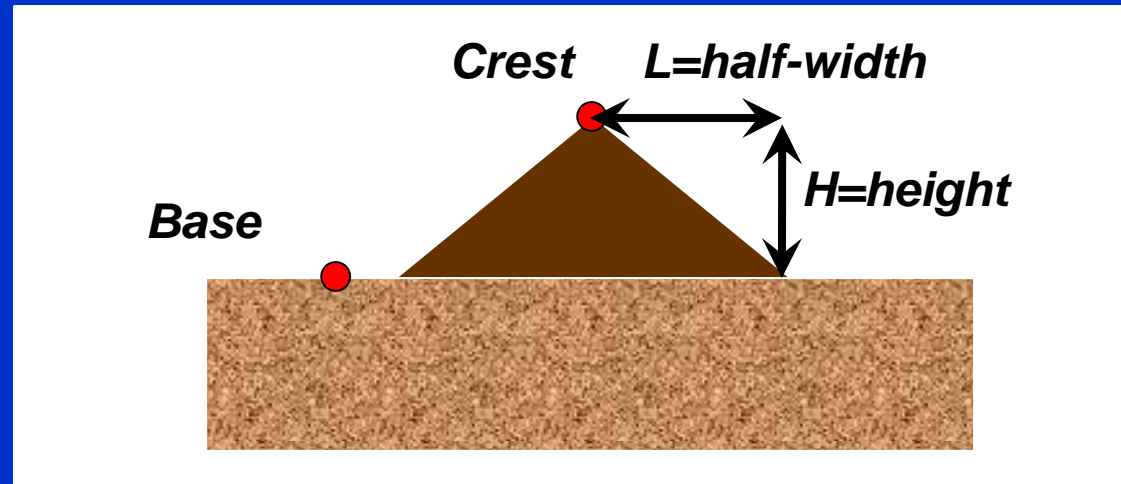
*Increasing  
Complexity*



# Topographic Amplification



- Increase in ground motion intensity due to focusing of waves within hillsides



***Amplification = Crest Motion / Base Motion***  
***Shape Ratio =  $H / L$***



# Topographic Amplification



- Amplification increases with increasing Shape Ratio

## *Theoretical Values*

H/L	Slope	PGA Amp
0.2	11°	1.0
0.4	22°	1.5
0.6	31°	1.5

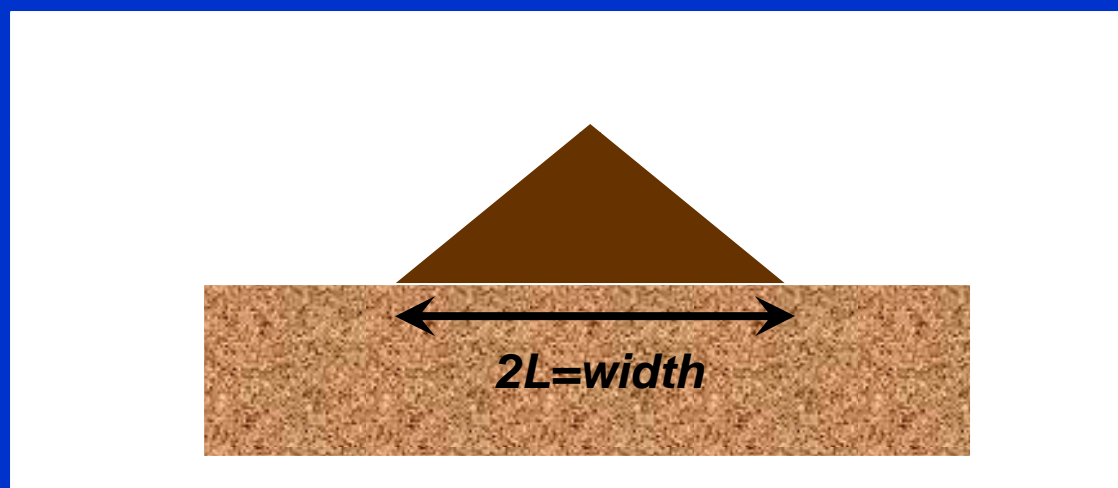
Geli et al. (1988)



# Topographic Amplification



- Frequencies of maximum amplification: where wavelength equals mountain width



***Wavelength of motion =  $V_s / f$***

***Mountain width =  $2L$***

***Amplification frequency,  $f^* \sim V_s / 2L$***

Larger  $V_s$  or smaller  $L \rightarrow f^*$  increases





# Topographic Effects



- Field measurements of topographic effects generally larger than theoretical predictions
  - PGA: Theoretical ~ 1.2 to 1.5; field ~ 1.5 to 3.5
  - At  $f^*$ : Theoretical ~ 2.0 to 4.0; field ~ 4.0 to 10
- Reasons for inconsistency
  - Complexity of natural ridges vs. theoretical models
  - Interaction of adjacent ridges
  - Underlying velocity structure
  - 3D geometry

No standard procedure to predict topographic amplification



# Summary



- Soil Amplification
  - Amplification depends on soil properties and input intensity
  - Amplification is period-dependent
  - Apply soil amplification factors to rock acceleration response spectrum
- Topographic Amplification
  - Ridges can amplify motions
  - Complex problem with no standard procedure for estimation